

PREVIEW

Roll it & Read it Fluency Games

» syllable types

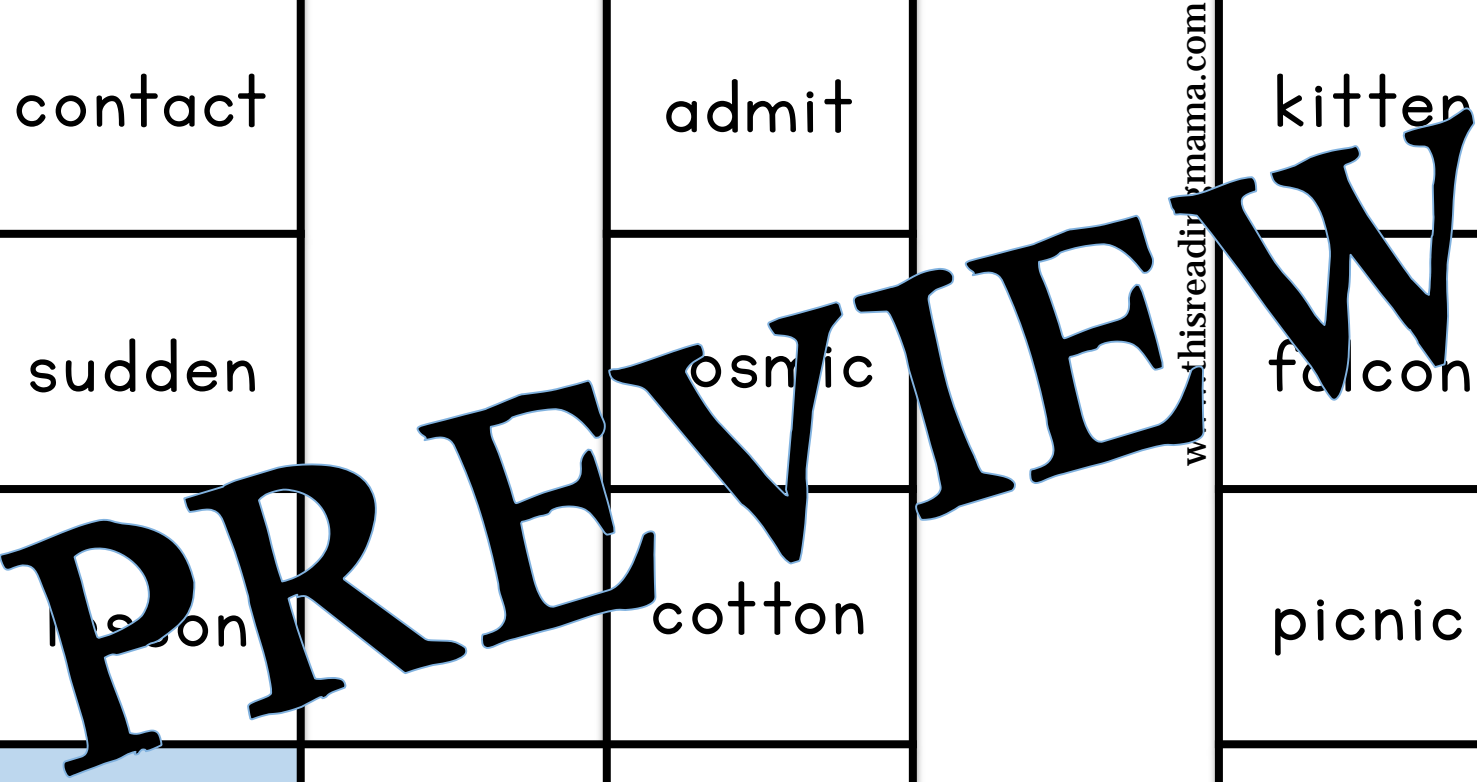

The image shows three overlapping game boards for 'Roll it & Read it Fluency Games'. Each board has a grid of words and a central column for scores. The boards are titled 'Roll it & Read it Fluency Game' and include instructions for play. The first board has words like 'bacon', 'mitten', 'moment', 'septic', 'lady', and 'tablet'. The second board has words like 'mistake', 'goalie', 'cavern', 'lizard', 'bonnet', 'pewter', 'soybean', 'survive', 'penny', and 'paper'. The third board has words like 'dimple', 'fable', 'little', 'curdle', 'juggle', 'pebble', 'circle', 'doodle', 'noble', 'steeple', and 'fumble'. There are also icons of a red and blue person and a 'this reading mama' logo.

printable and digital games

Includes Printable Games +
Digital Games for Google Slides & Seesaw

Roll *it* & Read *it* Fluency Game

Place a marker or small manipulative on "Start," one for each player. On your turn, roll one die and move that many spaces on the board. When you land on a space, read ALL the words from "Start" to the space you landed on as quickly as you can. The first player to reach the "End" and read all the words is the winner!


Start	puppet	+1	index	
contact	admit		kitten	
sudden	cosmic		falcon	
reason	cotton		picnic	
 ROLL again	mishap		plastic	submit
				-2
End	button	suffix	hidden	inlet

 Roll *it*
 Read *it* 

1-4 players, Closed Syllables ~ Print

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Start	unmade	+1	profile	
advice	textile	www.thisreadingmama.com PREVIEW	excuse	
combine	sincere		enode	
delete	dictate		insane	
 ROLL again	mistake		ignite	subside



Roll *it*

Read *it*




-2

1-4 players, CVCe Syllables ~ Print

End	immune	cupcake	debate	ozone
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Roll *it* & Read *it* Fluency Game

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Start	tablet	+1	basic	
even	hero	www.thisreadingmama.com PREVIEW	classic	
sudden	raven		relax	
picnic	silos		traffic	
 ROLL again	hiccups		prefix	ego



Roll *it*

Read *it*




-2

1-4 players, Closed & Open Syllables ~ Type

End	frantic	siren	pony	basket
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Roll *it* & Read *it* Fluency Game

Place a marker or small manipulative on "Start," one for each player. On your turn, roll one die and move that many spaces on the board. When you land on a space, read ALL the words from "Start" to the space you landed on as quickly as you can. The first player to reach the "End" and read all the words is the winner!

Start	mistake	+1	fever
goalie	rumor		trapeze
cavern	poet		cotton
ward	thirty		toilet
 ROLL again	bonnet	pewter	cactus

PREVIEW



Roll *it*

Read *it*



-2

1-4 players, Mixed Review ~ Type

End	soybean	survive	penny	paper
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